

Your heart pounds as you approach the fearsome Stone Ogre. Ducking under the swath of its huge axe, . . .

. . . you thrust high and widen the beast's toothy grin. But the Ogre counters, its rusty blade biting into your thigh. The wound isn't bad, but soon it, and the weight of your chainmail, slow your efforts.

Desperately you slash at the Ogre, driving it back, and earning a moment's rest. Taking a deep breath, you lunge and strike the Ogre a telling blow. The monster staggers, then falls. Wiping the sweat from your brow, you scan the field for your next foe . . .

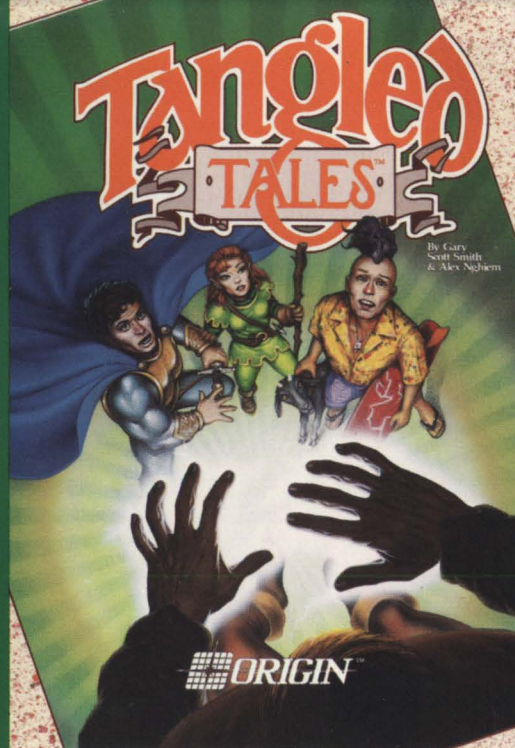
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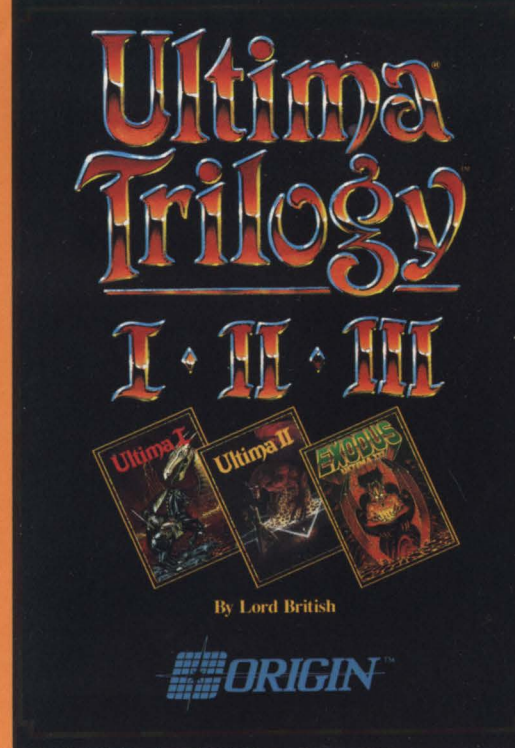
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From the lair of Mondain the Wizard, hordes of nightmarish creatures stalk forth to devastate the tranquil kingdoms of Sosaria.

Ultima II The Revenge of the Enchantress

Evil thunders its way into the world once again. Minax, the young apprentice of the foul wizard Mondain, has grown to adulthood. With unrelenting fury, the Enchantress inflicts a hideous vengeance against the land and its people.

Ultima III Exodus

After years of peace, fragments of a manuscript hint at an unholy alliance between Mondain and Minax. Soon the Orc drums beat again, heralding the awakening of the Great Earth Serpent from a slumber of countless ages.



1989-90 Fall/Winter Update

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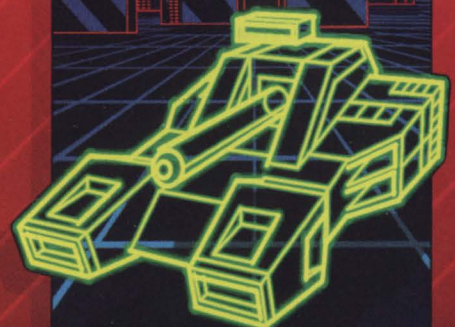
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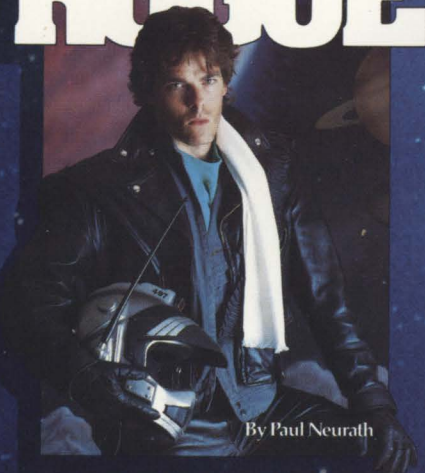
Stuart B. Marks

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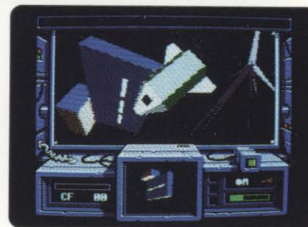
SIMULATION • SCIENCE FICTION • ROLE-PLAY

SPACE ROGUE



By Paul Neurath

ORIGIN



**The klaxon screams a warning.
Two Darts and a Corsair closing
fast. Pirates!...**

... You roll hard to avoid the incoming plasma torps, but one strikes and knocks out the rear shield. Spinning to protect the stern, you launch a heat seeker. The Corsair bursts into shards. Stunned, the Darts run for deep space.

Later, over a pint of Rigelian ale in the Lagrange Station cantina, a bounty hunter tells of the Scarlet Brotherhood, the most feared band of pirates in the Far Arm. You hope it wasn't one of their Corsairs you vaporized out there ...

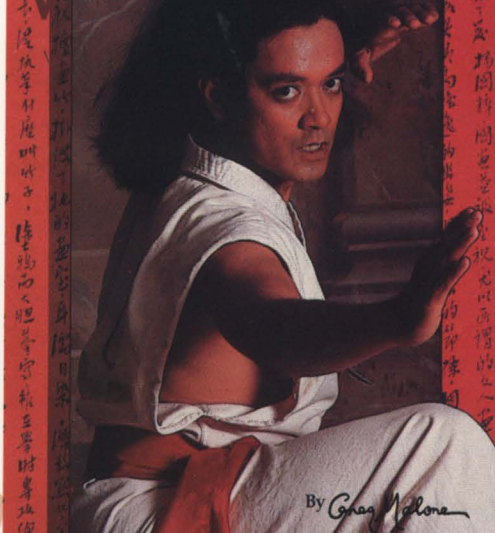
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WINDWALKER



By Greg Malone

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through the ancient Orient and
learn the secrets of survival
in an exotic land of mystery
and magic...**

... Recruited by Moebius the Windwalker, you begin as a lowly fisherman, but soon rise to the heights of wisdom and mastery of the martial arts.

You possess the discipline of a leader and the spirit of an adventurer, and you've dedicated your life to the pursuit of virtue. Follow your destiny and begin a fascinating journey into this intricate tapestry of beautifully illustrated people, places and events.

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